JUNIOR COMPUTERS DEPARTMENT
DEPARTMENT - 221
RULES

1. **Please read Junior Class rules first.**
2. Limit four entries per exhibitor.
3. Beginner, intermediate and advanced refers to years in project.
4. Entries of software written by entrant must be presented on an operating computer and demonstrated for the judge.

Examples of exhibits: Identify and label internal parts of a computer, write a software program, create a web page, design a power point using pictures, clip art, animated clip art, sound, and video clips, print a long banner for a youth organization, poster explaining all the features of a particular computer: ram, processor speed, graphics card, etc., build a computer & install OS.

DIVISION: BEGINNER COMPUTERS (1 - 2 yrs)

Class No.	Blue	Red	White	Pink
1. Any article	2.00	1.75	1.50	1.25
2. Any article				
3. Any article				
4. Any article				

DIVISION: INTERMEDIATE COMPUTERS (3 – 5 yrs) Class

No.	Blue	Red	White	Pink
1. Any article	2.50	2.25	2.00	1.75
2. Any article				
3. Any article				
4. Any article				

DIVISION: ADVANCED COMPUTERS (6 yrs & Over)

Class No.	Blue	Red	White	Pink
1. Any article	3.00	2.75	2.50	2.25
2. Any article				
3. Any article				
4. Any article				

Champion(s) if Judge so desires