

# JUNIOR CLOTHING/SEWING-CONSUMER SAVVY DEPARTMENT DEPARTMENT - 260

## RULES

1. **Please read Junior Class rules first.**
2. No more than five entries per exhibitor per class not including Style Revue entries. One exhibit per entry number. Each entry must be a different type of article.
3. Items can only be entered in one (1) division regardless of Clothing/Sewing or Consumer Savvy.
4. All articles must have been made since the last Fair.
5. Articles may be worn prior to exhibit, but must be clean and ironed or pressed.
6. All entries shall have the entry tags pinned (with safety pin) onto upper left area of the garment or article (as you look at it) before coming to the judging.
7. Hangers must accompany all hanging type garments/articles.
8. Each exhibit must have evidence of different construction skills and made from a different pattern or fabric.

**Examples of Skills:** darts, facings, interfacings, zippers, collars, cuffs, hems, buttons, buttonholes, pleats, topstitching, gathers, under stitching, matching plaids, stripes and designs. Restyle or recycle, altering patterns or tailoring. For advanced projects, each single garment exhibited must contain at least two different advanced techniques.

### **DIVISION: BEGINNER CLOTHING/SEWING (1 – 2 years)**

<b>Class No.</b>	<b>Blue</b>	<b>Red</b>	<b>White</b>	<b>Pink</b>
1. Any article	2.00	1.75	1.50	1.25
2. Any article				
3. Any article				
4. Any article				
5. Any article				

### **DIVISION: INTERMEDIATE CLOTHING/SEWING (3 – 4 years)**

<b>Class No.</b>	<b>Blue</b>	<b>Red</b>	<b>White</b>	<b>Pink</b>
1. Any article	2.50	2.25	2.00	1.75
2. Any article				
3. Any article				
4. Any article				
5. Any article				

### **DIVISION: ADVANCED CLOTHING/SEWING (5 or more years)**

<b>Class No.</b>	<b>Blue</b>	<b>Red</b>	<b>White</b>	<b>Pink</b>
1. Any article	3.00	2.75	2.50	2.25
2. Any article				
3. Any article				
4. Any article				
5. Any article				

### **DIVISION: CLOTHES - HORSE/EQUESTRIAN ATTIRE**

<b>Class No.</b>	<b>Blue</b>	<b>Red</b>	<b>White</b>	<b>Pink</b>
1. Any article	3.00	2.75	2.50	2.25
2. Any article				
3. Any article				
4. Any article				
5. Any article				

**Champion(s) (If Judge so desires)**

**Ribbon Only**

## CONSUMER SAVVY RULES

1. Consumer Savvy is about buying, wearing, and styling clothing. Workmanship of clothing, fit, evaluating present wardrobe to determine needs, comparison shopping and much more is considered in the exhibits in this project area.
2. Entries should be a poster, binder, or display and may include a garment.
3. Entries should include a photograph of exhibitor wearing selected garment.
4. If an exhibit is a poster, it should be on 14" x 22" poster board.
5. If a three-ring binder is used, it should be 8 ½" x 11" x 1".

**DIVISION: CONSUMER SAVVY**

**Class No.**

<b>Blue</b>	<b>Red</b>	<b>White</b>	<b>Pink</b>
<b>2.50</b>	<b>2.25</b>	<b>2.00</b>	<b>1.75</b>

- 1. Shopping in Style:** Select a garment and describe aspects of the construction, materials, and fit.
- 2. Budgeting:** Provide details of a wardrobe purchase including budget, costs, and selection process.
- 3. Wardrobe Revival:** Using an existing item in your wardrobe and pair it with a new garment or accessories. Include before and after photos.
- 4. Color Plate:** Select 6+ color photos of you wearing different colors. Divide the photos into two (2) categories – half for good color choice, half for poor color choices – explain your choices.
- 5. Clothing Repair:** Show and explain a repair that was made to a damaged garment.
- 6. Mix and Match:** Using 5+ pieces of clothing, mix and match the pieces to make several new looks to maximize a wardrobe.